



DEGRADATION OF THE MIND: A THEORY

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This document relates a phenomenon that I have personally observed and my theories in relation.

The "degradation of the mind" s the gradual decline of intelligence used by an individual. In this case, intelligence denote critical thinking skills and a non-constant need for entertainment. The main subject here will be denoted as "human 74B".

Human 74B is/was known for his creativity and oral skill. For example, he organized two Dungeon and Dragon campaign as the Game Master. In the recent months, his critical thinking skills have been dropping and his "humor" use less advanced vocabulary. He frequently used hand drawing for his campaigns but not do more less of them. Furthermore, he is now always on his cellphones, watching memes. While human 74B is the main subject, similar observation have been noted for others.

My main theory is that the amount of time spending on his cell phone modifies his need for entertainment, creating a constant need caused by the speed of information (mean to get entertainment). By doing this, he would become less active creativity wise, which would impact his ability to think on the long term.

The foundation of this theory is somewhat insufficient. Further investigation might be needed.

